Art Skills Progression 20/21

	Paint	Pencil	Modelling
FS1	**Ready mixed paint** Explore paint brushes of different sizes and grips. Name colours	**Chalk** Explore movement on paper, white boards, sand trays.	**Play dough** Explore texture, squash, squeeze, shape and roll.
FS2	**Ready mixed paint** Hold a paint brush correctly Link colours to the natural world e.g. green=grass, orange= carrot, yellow = sun and use these appropriately.	**HB** Record ideas in the form of drawing. Form recognisable shapes.	**Play dough** **Plasticine (Summer Term)** Create a 3D form
Y1	**Ready mixed paint** Name and identify primary colours. Hold a paint brush correctly. Use a paint brush appropriately.	**HB, B8** Record Ideas and experiences in a sketch book. Create observational drawings.	**Clay** Experiment with different materials and tools to design and make a realistic 3D form.
Y2	**Ready mixed paint** **Powder paint (Summer Term)** Mixing to create secondary colours e.g. orange, pink, green, and purple. Hold a paint brush correctly and with control.	**HB, B8, B4,** **Charcoal (Summer Term)** Use line to draw shape, pattern and texture. Create observational drawings. Use viewfinders.	**Clay** Build simple 3D models that include rolling materials. Explore texture using clay tools and incorporate this in a design.
Y3	Powder paint	**HB, B8, B4, Charcoal**	**Clay** Create natural forms such as shells,

	Mixing shades of colour (lighter and darker by adding white or black) Mixing secondary and tricolours e.g. brown. Hold a paint brush correctly and with accurate control. Create patterns with a range of paints.	Use line and tone to draw shape, pattern and texture. Create observational drawings with a 3D effect.	flowers, leaves and animals showing an awareness of different viewpoints of the same object.
Y4	**Powder paint** Mixing shades of colour (lighter and darker by adding white or black) Understand that white and black are shades not colours. Use a variety of different size paint brushes. Create patterns and textures with a range of paints**.**	**Using a range of sketching pencils and Charcoal.** Widely use line and tone to draw shape, pattern and texture. Create observational drawings with a 3D effect and light direction.	**Collage** Use a variety of materials including digital images to create a collage or photographical montage based on a theme.
Y5	**Water Colour** Mixing shades of colour (lighter and darker by adding white or black) appropriately. Create patterns and textures with a range of paints appropriately. Use paint application to create mood and atmosphere.	**Using a range of sketching pencils, charcoal and pastels** Use simple rules of perspective in drawing of figures and buildings.	**Collage** Create and embellish a 3-D form using collage techniques (decoupage)

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Y6	Water Colour	Using a range of sketching pencils, charcoal and pastels	Collage
	Use paint techniques characteristic of a specific genre.	Use a variety of media to represent light, shade, form and texture in a range of drawing work. Know how to enlarge images/ drawings.	Use 3-D shapes to create an abstract form or sculpture, juxtaposing different components.

Focus Artists

FS1	FS2	Y1	Y2	Y3	Y4	Y5	Y6
Kandinsky	Piet Mondrian	Archimboldo	Andy Goldsworthy	Banksy	Claude Monet	Peter Thorpe	Georges Seurat

Definitions

Primary Colours - any of a group of colours from which all other colours can be obtained by mixing. (Red, Blue, Yellow)

Secondary Colours - a colour resulting from the mixing of two primary colours.

Tricolours - a colour resulting from the mixing of three primary colours.

Tone - is a quality of color. It has to do with whether a color is perceived as warm or cold, bright or dull, light or dark, and pure or "dirty." The tone of a piece of art can do a variety of things, from setting the mood to adding emphasis.

Juxtapose - to place or deal with close together for contrasting effect.

Texture - is the perceived surface quality of a work of art. It is an element of two-dimensional and three-dimensional designs and is distinguished by its perceived visual and physical properties.

__Monochromatic__ - containing or using only one colour.